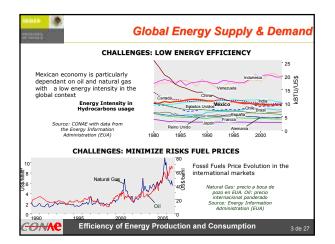
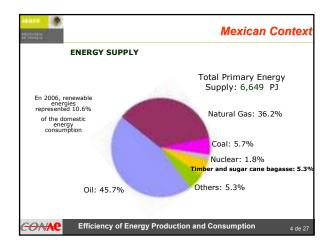
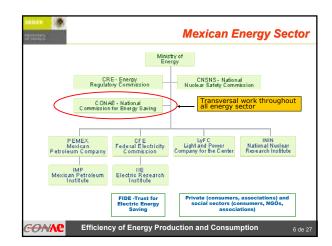
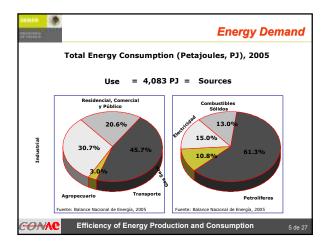


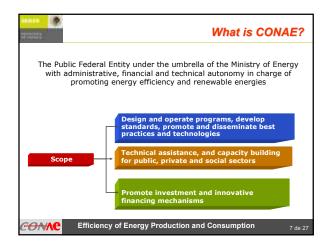
	Global Energy Supply & Demand
WORI	D OVERVIEW: ENERGY CONSUMPTION
	ately 80% of the world energy consumption is based uels. This trend will remain dominant trough 2030 Metro Talandia United Venerusia Ven
	Bource: CONAE, with data from the Energy Information Administration (EIA)
CONNC Eff	iciency of Energy Production and Consumption 2 de 27

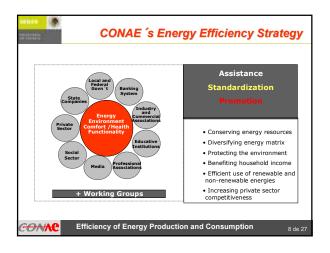


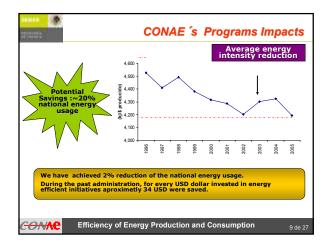


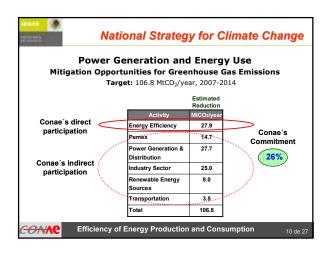


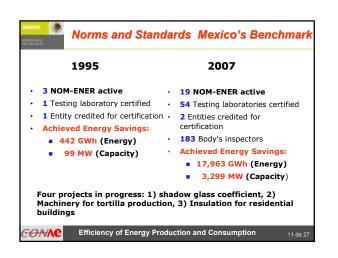


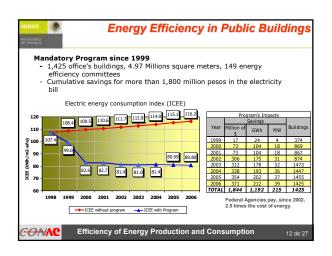






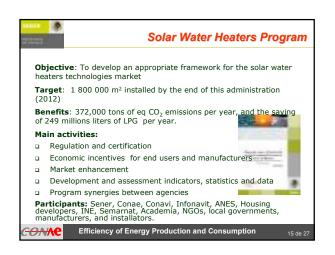


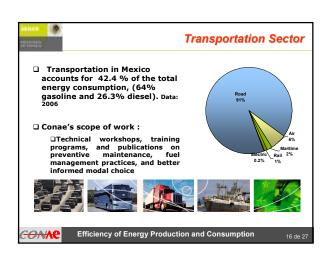


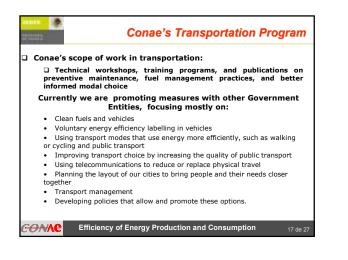


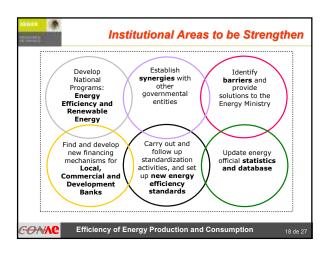


	Economic Benefi	ts 2008 -	2012		
Concepts			Savings		
		Investment (10x3 of pesos)	Energy	10x3 pesos (includes operational savings and maintenance)	Profit- Cost ratio
Buildi	ng Projects				
73	Electricity: Lighting	47,734	89,573,148 kWh	89,970	1.9
44	Electricity: Air conditioner	63,398	34,905,447 kWh	37,300	0.0
Total	of 121 vehicle fleets in APF Agencies				
Gasoline		325,892	148,360,000 Liters	1,225,346	3.8
Facilit	ies (CFE, LFC, PEMEX)				
CFE		1,200,000	7,949,000 bpce	3,556,900	2.9
PEMEX		1,553,830	28,842,000 bpce	19,113,330	12.3
TOTAL		3,190,854		24,022,846	7.53











- Defining criteria to promote sustainable building programs and establishing a certification system;
- Promoting sustainable energy investment by increasing the awareness and engagement, and building capacity of local banks.
- Encouraging local Governments to consider reviews on laws, norms, practices, strategies, etc.
- Creating synergies with stakeholders, to promote a framework that allows the implementation of energy efficiency measures;
- Identifying possible tax incentives for energy-efficient technologies, in order to make these affordable and accelerate the growth of market demand
  Promote the use of RE and Cogeneration technologies
- Promote the use of RE and Cogeneration technologies
  Intensify awareness and education campaigns of EE/RE benefits and contribution to sustainable development.

CONNC Efficiency of Energy Production and Consumption

